

Project Description

The State of Alaska Department of Transportation and Public Facilities (DOT&PF) and DOWL have advanced the project design to the preferred alternative for the proposed Mendenhall Loop Road Capacity Improvement Project, which extends about 1.75 miles from just south of Nancy Street to Back Loop Road.

The primary objectives of the project are:

- to upgrade the road and intersections to meet projected traffic volumes,
- improve safety for motorized and non-motorized traffic, and
- bring the pedestrian facilities into compliance with the Americans with Disabilities Act (ADA).



Project Key Features

The project would:

- Construct roundabouts at three (3) locations: Stephen Richards Memorial Drive, Floyd Dryden Access Road, and Mendenhall Boulevard
- Reconfigure turn lanes including construction of median islands
- Rehabilitate pavement
- Make minor realignments
- Upgrade sidewalks and bike paths
- Upgrade drainage and lighting
- Relocate utility poles
- Vacate Mendenhall Loop Road access where possible

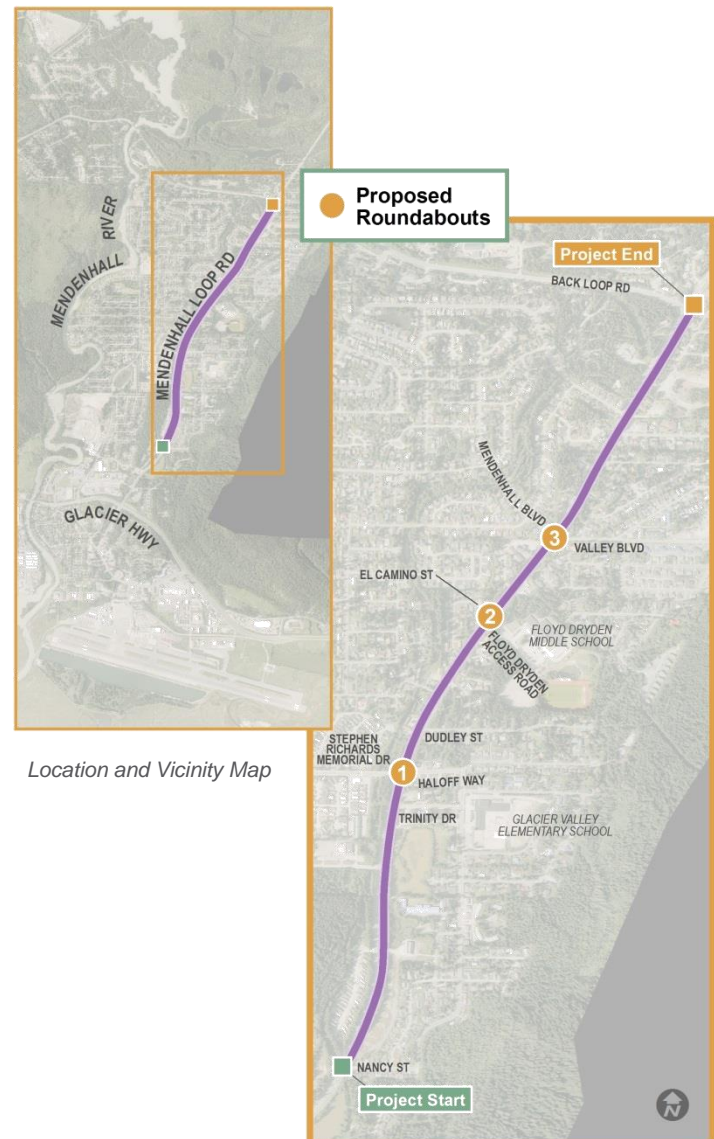
Cost & Funding

The Mendenhall Loop Road Capacity Improvements Project is state funded and is estimated to cost approximately \$15.7 million (including design, utility relocations, Right-of-Way acquisition, and construction costs).

Project Schedule

The tentative schedule for completing the project is as follows:

- **Spring/Summer 2017** – Preliminary design and complete environmental documentation
- **Summer 2017/Winter 2018** – Agency Permits, Final Design, Right of Way Acquisition, and Utility Agreements
- **Spring 2018** – Begin Construction



Location and Vicinity Map

Information & Contact

Chris Goins, Project Engineer,
Alaska Department of Transportation and
Public Facilities - Southcoast Region

Email: christopher.goins@alaska.gov

Concept Roundabouts

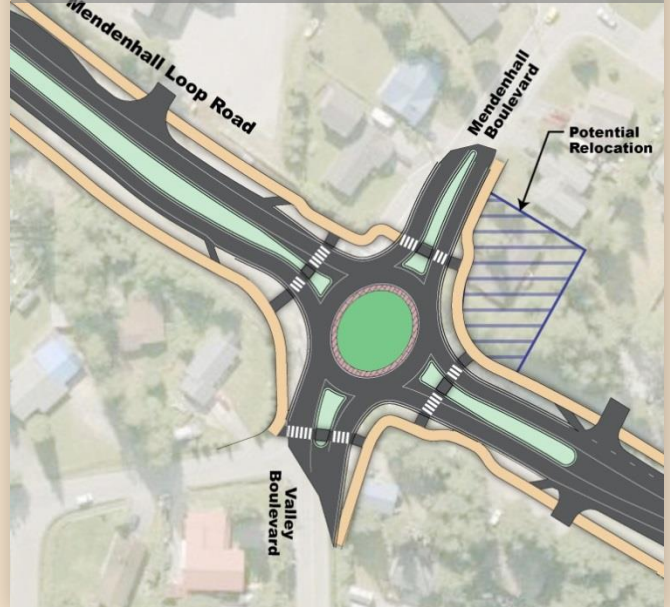
1. Stephen Richards Memorial Drive



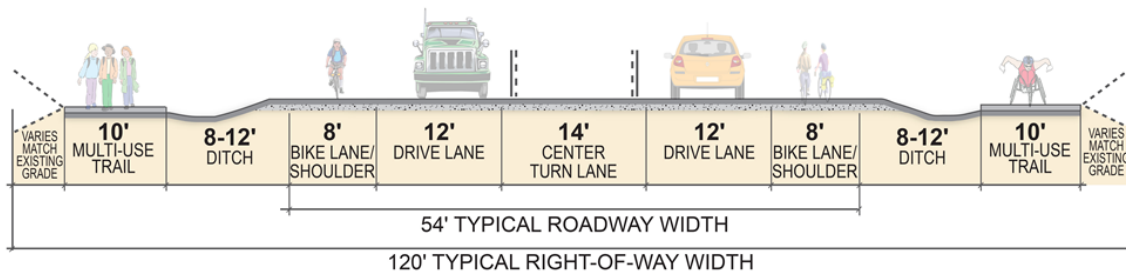
2. Floyd Dryden Access Road



3. Mendenhall Boulevard/Valley Boulevard



Proposed Typical Section



- Raised medians will be constructed as required for channelization

